

PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 1994

Application or Docket Number

355652

CLAIMS AS FILED - PART I

(Column 1)

(Column 2)

FOR	NUMBER FILED	NUMBER EXTRA
BASIC FEE		
TOTAL CLAIMS	minus 20 =	* 0
INDEPENDENT CLAIMS	minus 3 =	* 0
MULTIPLE DEPENDENT CLAIM PRESENT		

* If the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY	OR	OTHER THAN SMALL ENTITY
RATE	FEE	RATE
	365.00	
OR		730.00
x\$11=		x\$22=
OR		
x38=		x76=
OR		
+120=		+240=
OR		
TOTAL		TOTAL 1730

CLAIMS AS AMENDED - PART II

(Column 1)

(Column 2)

(Column 3)

AMENDMENT A	A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA		
		Total	*	/	Minus	**	=
		Independent	*	/	Minus	***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							

SMALL ENTITY	OR	OTHER THAN SMALL ENTITY
RATE	ADDITIONAL FEE	RATE
x\$11=		x\$22=
OR		264 ⁰⁰
x38=		x76=
OR		608 ⁰⁰
+120=		+240=
OR		
TOTAL ADDIT. FEE		TOTAL 872 ⁰⁰

AMENDMENT B	B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA		
		Total	*	/	Minus	**	=
		Independent	*	/	Minus	***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							

RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
x\$11=		x\$22=	
OR			
x38=		x76=	
OR			
+120=		+240=	
OR			
TOTAL ADDIT. FEE		TOTAL 872 ⁰⁰	

AMENDMENT C	C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA		
		Total	*	/	Minus	**	=
		Independent	*	/	Minus	***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							

RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
x\$11=		x\$22=	22 ⁰⁰
OR			
x38=		x76=	78 ⁰⁰
OR			
+120=		+240=	
OR			
TOTAL ADDIT. FEE		TOTAL 872 ⁰⁰	

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

*** If the Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.